

# The Nottinghamshire, Lincolnshire & Derbyshire RFU Society of Referees



## Pre-Match Organisation (L4)

### A few thoughts that you might like to take on-board.

- Contact AR's & Assessor early - agree to meet at least 1½hrs before
  - Prepare your checklists/briefing notes
  - Look on the Club Websites – history?
  - Ensure you know the replacements/substitutes regulations for that game
  - Do you know where you're going? (Roadworks on M6 - It's FA Cup weekend & Universities are returning - additional traffic)
  - Arrive early - at least 1½hrs before KO. You'll be surprised how the time flies
  - Avoid getting involved with coaches/etc. in debate over interpretations

### Find out from both Captains when they want kit etc. checking

- the earlier the better
- do it as a Team of Three - AR's check Kit/Studs - you chat to Captain - words like "I'd like the Tackle Area Clearing - Tackler Rolling Away" etc.
- Kit MUST comply - any queries - ask them to show you the IRB Mark
- TJ's to make contact with the wingers
- Talk to Fly Half - "Hand up - keep them back" (AND DO IT CONSISTENTLY DURING THE GAME)

### Brief the Front Rows & Replacement Front Rows & Scrum Half. Remember - they've heard it before.

- ensure that they're ALL present - that way you can see who're the replacements – ages?
- ascertain who's starting
- Are there any DEAF Props – you will have to change your Engagement Process!
- Scrum Half - Pens & FK's - in front of me - let me make a mark - not whilst Front Rows are on the floor
- I will bring you back & retake if necessary

Do it on the pitch !!!!!

## Toss Up

- Agree when - again earlier rather than later
- Don't lecture them - they've heard it before
- Team of Three Ref & AR's
- Team of Three Ref & Captains
- Player discipline is THEIR responsibility
- Talk to me (not at me) if any problems - at a natural breakdown
- Who's leading backs/forwards
- Decision (kick or choice of end) – 15 mins before they go out (so you can tell opposition)

## Brief AR's – you MUST have a briefing note

- Brief 4<sup>th</sup> Official
- Hand up & whistle to indicate time off/on
- Blood Injuries is 15mins actual time, includes half time
- Yellow/Red Cards - Score/Time/Team/Number/Name/Offence
- Sin Bin is 10mins playing time - remember to stop watch for Injuries etc.
- Replacements/returning sin-bin on through HIM AND nearest AR.
- Keep Replacements/Coaches etc., AWAY from touchlines - If they have to warm up - behind opposition dead-ball
- Water carriers - at stoppages - NOT to defenders at kick at goal

Getting it right off the pitch - relieves the pressure on the pitch.

***REMEMBER - IF YOU FAIL TO PREPARE - YOU ARE PREPARED TO FAIL.***